

Pay or Play Character Breakdown



Name: Dietrich Herrmann (Alexandra Herrmann if played by a female actor)

Role: Supporting

Age: 28-40

Character Traits:

Mysterious, ambitious, driven, idealistic, logical, skilled, focused, reserved, aloof, aggressive sense of humor, and old fashioned.

Character Flaws:

Overly aggressive, emotionally vacant for the most part, however is vulnerable to becoming emotionally compromised for feelings of a loved one.

Description:

Dietrich Herrmann is one of the leaders of an underground opposition in Arcadia, the recently built metropolis that stands over the neighboring colony. Having never left Arcadia, he shows an unmatched caring for the current political climate and how it not only affects his city, but the the Colony outside it as well.

Dietrich has a son who was taken by Arcadian caretakers as they saw Dietrich unfit to be a single parent; he was recently widowed. This is one of his main motivations for the battle against Arcadia from the inside, as he does not exist as a citizen and has to watch his son grow up in the house of another.

He makes his first on-screen appearance in the very last scene of Uprising as he poses as an unnamed Arcadian guard outside the gates. However, he does have a presence throughout much of the film as a he is introduced as a mysterious voice on a citizens band radio. Through this, he advises Eli Finn and his group friends, giving them inside information and helping them mend the political situation from outside. He never reveals his identity to them, so for most of the film, he remains a mystery.

Dietrich fulfills a much bigger role in the sequels, as he becomes our immediate guide around Arcadia. He helps Eli Finn become more rooted in the opposition, and helps create a new outlaw in Arcadia; Scarlock. Without Dietrich, Eli could not gain access to Arcadia, and the advanced equipment Scarlock will sport in the sequel. Dietrich carries himself in combat like a mercenary, always well equipped, and treats it as a casual job. He also becomes a source of comedic relief with some of his snappy humor, making him a likeable character that also struggles and is easy to sympathize with.

Dietrich is motivated by his humanity, however loses it situationally to accomplish some of his duties as a leader of an underground opposition. He becomes a main supporting character alongside Eli in the sequel, and as a result becomes Eli's friend. It is a rare occurrence because Dietrich is very reserved and driven by his duty; he is not used to any form of friendship. His skill and knowledge matched with Eli's undying motivation to make things right make them a functional duo; however certain competition and a power struggle arises at some point between the two.